SciArt Lab+Studio Summer Institute offers a cutting-edge, 4-credit lab/studio course to High School students on methodologies for applying the scientific method and creative processes as complementary tools for art, design and innovation.

Course material includes virtual lab visits, remote workshops facilitating hands-on experiments, and recorded lectures with world renowned artists and scientists. Through virtual engagement students will be exposed to the work of scientists and artists that explore new forms of creative expression, communication and collaboration within this multidisciplinary field.

To facilitate the application of our course material, students will develop an original concept for a collaborative final project under the challenge of ‘Imagine the Impossible’. Building off of course material and guided by the assistance and skill of the base SciArt Team, student groups will create and deliver a multimedia presentation to share their work and ideas during the program’s live streamed closing ceremony.
CLASS ATTENDANCE & PARTICIPATION
(TOTAL POINTS POSSIBLE: 20)

10 points for participation and 10 points for attendance

Students are required to attend and actively engage in class activities - synchronous and asynchronous. You must be present and listen to all of the lectures, workshops and films that work with your time zone. If too early or too late, you are required to watch the recorded sessions and blog about the topics covered so you don’t fall behind.

BLOGS
(TOTAL POINTS POSSIBLE: 20)

8 blogs are required to receive a full credit

Keeping with the goal of shifting traditional concepts of classwork and homework to facilitate more dynamic, peer-to-peer learning and discussion, students are required to complete seven blog assignments in response to the content introduced in lectures and workshops throughout the course.

In the written blog assignment students are asked to expand upon the ideas presented in the chosen lectures/ workshops, and are expected to think critically about the content and take it further with their own research and connections.

Students are asked to specifically search for online resources and provide both links and images as part of this assignment.

Each morning, the Blogs of the Day are selected, highlighted and discussed during the lecture.

MIDTERM PROJECT
(TOTAL POINTS POSSIBLE: 30)

Students are required to complete at least four Workshops’ project assignments. Students will create a folder on google drive for each project and submit it to their instructor for review.

After participating in required workshops, students should commit to complete at least four of the corresponding projects’ assignments.

FINAL PROJECT
(TOTAL POINTS POSSIBLE: 30)

Students will develop an original concept for a collaborative final project under the challenge of ‘Imagine the Impossible’. Students will form collaborative groups based on interests and instructor facilitation.

With the guidance and the knowledge base of the Sci|Art Team individuals or groups of students will create and deliver a multimedia presentation of their final project during the closing ceremony.
LEARNING OBJECTIVES + COURSE GOALS

G1. Expose students to the works of scientists and artists that explore new forms of creative expression, communication, and collaboration within this multidisciplinary field.

G2. Highlight historical perspectives and modern trends at the interface of art, science and technology. G3. Introduce students to current scientific and artistic research.

G4. Promote the exploration of creative aspects of scientific research and innovation.

G5. Offer broad understanding of the impact of science on contemporary art and popular culture.

G6. Promote the development of proposals and ideas that could serve as prototypes for either art projects or scientific research study.

STUDENT LEARNING OUTCOMES

Upon successful completion of the course, the student will be able to:

SLO1. Recognize the connections between cutting-edge scientific research, popular culture and contemporary art;

SLO2. Distinguish historical perspectives and modern trends at the interface of art, science and technology;

SLO3. Demonstrate a broad knowledge of the wide spectrum of scientific topics that directly influence culture at large;

SLO4. Differentiate the implications of theory and practice on the application of scientific and artistic concepts;

SLO5. Assess the implications of social, political and ethical contexts that influence scientific and technological innovation and paradigm shifts;

SLO6. Propose an original concept for a collaborative project under the challenge of 'Imagine the Impossible'.

SESSION A (IN PERSON)
LECTURES

A collection of daily lectures, delivered by a team of SciArt Instructors that serve to highlight historical perspectives and modern trends at the interface of art, science and technology.

In addition, a collection of special seminars given by leaders and visionaries in the fields of art and science supplement the course materials.

These lectures and subsequent discussions serve to stimulate an open discourse between the students and active participants in these fields in a comfortable, low-pressure setting.

In order to expand discussion, encourage student participation and foster learning, recorded lectures will be available on the course website the day after they are delivered.

LECTURES + WORKSHOPS

The Sci|Art Lab+Studio team offers a series of hands-on workshops that introduce you to multidisciplinary topics through a short lecture and then a quick exercise.

Students are required to attend all lectures / workshops.

Students will choose four topics covered that they will expand on with longer projects that will be further developed for midterm and finals.

SCI-FI FILMS

An undeniable connection between science, culture, imagination and creativity has undoubtedly manifested through science fiction writing and film.

To facilitate a conversation regarding the historical impacts of science fiction on both popular culture and ongoing trends in technology, a Sci-Fi Film Series is curated by the Sci|Art Team. Students are also encouraged to suggest movies they would like to share.
### DAY 01
#### ENVIRONMENT
**MON, JUN 26**

<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
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<tbody>
<tr>
<td>09:00am-10:30am</td>
<td>Introductions Directors, Instructors, TAs</td>
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<tr>
<td>10:30am-11:30am</td>
<td>Ice Breaker Games Get to know students/ Assign groups and instructors</td>
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<tr>
<td>11:30am-12:30pm</td>
<td>How to Keep a Sketchbook and Lab Notebook</td>
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<tr>
<td>12:30pm-01:30pm</td>
<td>Lunch</td>
</tr>
<tr>
<td>01:30pm-02:00pm</td>
<td>Instructors go over blog assignment and rubric/ curriculum</td>
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<tr>
<td>02:30pm-05:30pm</td>
<td>Make Your Own Sketchbook/Lab Notebook</td>
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</table>

### DAY 02
#### NANO
**TUES, JUN 27**

<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>09:00am-09:30am</td>
<td>Blog Report Team check-ins &amp; attendance</td>
</tr>
<tr>
<td>09:30am-11:00am</td>
<td>Nanotechnologies in the Quest for the Invisibly Small</td>
</tr>
<tr>
<td>11:00am-12:00pm</td>
<td>Visualizing carbon</td>
</tr>
<tr>
<td>12:00pm-01:00pm</td>
<td>Lunch</td>
</tr>
<tr>
<td>01:00pm-02:30pm</td>
<td>Tools of Visualization</td>
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<tr>
<td>02:30pm-05:30pm</td>
<td>Lab Tour CNSI Imaging Techniques and the Limits of Resolution</td>
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</tbody>
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### DAY 03
**MICRO BIO**

**WED, JUN 28**

- **09:00am-09:30am**
  - Blog Report
  - Team check-ins & attendance

- **09:30am-12:30pm**
  - Skeleton Herbarium | Alvaro Azcarraga and Nidhi Vinod

- **12:30pm-01:30pm**
  - Lunch

- **01:30pm-02:30pm**
  - Botanical Garden Tour

- **03:00pm-05:30pm**
  - Eco-Sensing | Mick Lorusso

### DAY 04
**DATA**

**THURS, JUN 29**

- **09:00am-09:30am**
  - Blog Report
  - Team check-ins & attendance

- **09:30am-12:30pm**
  - Listening to the Invisible | Ariel Uzal

- **12:30pm-01:30pm**
  - Lunch

- **01:30pm-05:30pm**
  - Sculpting With Digital Debris | Ivy Lovett

- **05:30pm-07:00pm**
  - Screening Night
DAY 05
VIBRATIONS
FRI, JUN 30

09:00am-09:30am  Blog Report
Team check-ins & attendance

09:30am-11:00am  Music and Quantum Mechanics | Dr. Jim Gimzewski

11:00am-12:30pm  Deep Listening | Ivana Dama

12:30pm-01:30pm  Lunch

01:30pm-05:30pm  Waves & Frequencies | Henrik Soederstroem

DAY 06
MARINE BIOLOGY + ART
SAT, JUL 01

10:00am-03:00pm  FIELD TRIP | Emma Akmakdjian

DAY 07
SPACE
MON, JUL 03

09:00am-09:30am  Blog Report
Team check-ins & attendance

09:30am-12:30pm  A Window to the Universe - Astronomy & Astrophysics | Dr. Santiago Torres

12:30pm-01:30pm  Lunch

01:30pm-05:30pm  Water Rocketry | David Roy
DAY 08
GENETICS + ANIMAL BODIES

WED, JUL 05

09:00am-09:30am
Blog Report
Team check-ins & attendance

09:30am-11:00am
Final Project Proposal
Students begin working with their teams, instructors and workshop leaders hop in and out of rooms to help students.

11:00am-12:30pm
Biology Research | Cesar Perez Ramirez

12:30pm-01:30pm
Lunch

01:30pm-05:30pm
Lecture | Emma Akmakdjian

DAY 09
ECOLOGY

THURS, JUL 06

09:00am-09:30am
Blog Report
Team check-ins & attendance

09:30am-11:00am
Future of Landscapes | Jeremy Kamal

11:00am-05:30pm
Work on Final Projects

DAY 10
FINAL PRESENTATION

FRI, JUL 07

10:00am-03:00pm
Final Presentation